

ALUNDA
& FALA
ASSOCIAÇÃO CULTURAL

Activity Report 2022

El arte se reinventa en las Azores

“In the middle of the Atlantic Ocean, the island of São Miguel is the epicenter of an artistic movement as fertile as its touristic volcanic slopes”

Rafael Estefanía, El País, ES

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Anda&Fala

Anda&Fala (A&F) is a non-profit cultural association that promotes new centralities for contemporary creation in the expanded field of visual arts, facilitating the production, presentation and circulation of knowledge, artists and projects. Operating from the Azores Archipelago, it develops contexts favorable to the co-creation and empowerment of the cultural ecosystem and artistic activity while aiming to involve communities from all over the world.

It was founded in 2011, along with the 1st edition of **Walk&Talk - Arts Festival** (W&T), a project at its origin and guiding an action in favor of artistic creation, presentation, and the formation of audiences for culture. Its work continues with the **Artist Residency Program** and the **Knowledge Program**, in operation throughout the year, and the projects **PARES**, a program to support artistic activity in the Azores, **Periférica**, a series of talks to think about geographies and culture, and **RARA**, a residence dedicated to crafts and design. In 2020, A&F established its own headquarters in **vaga - space for art and knowledge**, its most recent programming project, in Ponta Delgada, on the island of São Miguel.

Since 2016, Anda&Fala is declared of Public Utility by the Government of the Azores and its activities and projects are supported by the Ministry of Culture/DGARTES, the Government of the Azores, and the Municipality of Ponta Delgada. The association is part of the Periferias Centrais reflection and work group; is one of the nine partners of the Centriphery program, winner of the European Commission's Creative Europe 2019-2022; and espaço vaga is supported by the EEA GRANTS Connecting Dots Culture Program - Artistic Mobility and Public Development between 2021/2023.

A&F Artistic Direction is shared between Jesse James, Luís Brum and Sofia Carolina Botelho, and its projects are programmed by the commonality of artists, curators and teams involved in the organization to think about the creation, fruition, and sustainability of contemporary artistic practices.



v a g a



Summary 2022

Anda&Fala's mission and work plan are structured around four axes: promoting new centralities for contemporary creation; activating the production and circulation of knowledge in the fields of visual arts and performing arts; empowering the cultural ecosystem and artistic activity in the Azores; encouraging the mobility of artists, agents, and projects.

In 2022, in the course of its activity plan, but concentrated mainly around the **vaga** and **Walk&Talk**'s programs, Anda&Fala promoted a total of **143 actions** with the direct participation of more than **10 thousand people**. Currently, these two core projects are articulated with programs that are transversal to their activities, such as the **Knowledge Program** and the **Artist Residency Program**, or actions such as **PARES, Young Creators** or **RARA**. They are autonomous but interdependent projects, which translates into the intersection of programs or the sharing of resources. Together, they constitute the basic structure of the Association's activity Plan and will continue (and evolve) over the next four years.

Temporadas da vaga (season in Portuguese), an ongoing programming project that aims to present, produce and foster collaborations between artists, agents and organizations in the Azores and in relation to other geographies, specifically Iceland and Norway, began in 2022. This project received support and funding from the Culture Program of the EEA GRANTS. Temporadas da vaga is a practical exercise on curatorial models and processes of commonality and shared agency, assuming vaga as a test and experimentation place for future formats while inscribing the space in the dynamics and flows of the city. **Season #1 - Invisible Spaces** was co-hosted with North Norwegian Art Center in Norway, and **Season #2 - Common**

Codes, with Lunga Festival in Iceland. During the year, vaga promoted around 70 activities involving a dozen local structures/entities and more than 100 artists and citizens, which resulted in about 2800 participants/visitors.

Walk&Talk's 11th edition took place under the theme **In the first place**. Over ten days, more than 50 artists shared multiple positions on what is and exists in the first place, where we are, and where we can go through nine exhibitions and projects, 23 performances and concerts, four excursions, various conversations, and meetings around the island. It was an intense and vivid edition, with a program accompanied by many people - locals and visitors, with several sold-out sessions and the return of the W&T Pavilion, which once again created a stage and meeting point for the Festival in Largo de São João, next to the Miguel Theater. The opening session of the Festival was attended by the Minister of Culture, Pedro Adão e Silva, which underlines the relevance of Anda&Fala's mission and the contribution of Walk&Talk to the cultural and artistic projection of the Azores region, as well as the investment in diversification and cultural cohesion in Portugal.

The **Artistic Residency Program** integrates the ongoing residencies in each edition of Walk&Talk and within the scope of the vacancy seasons program. It intends to promote unprecedented and experimental creation in the Azores, diversifying the areas of artistic expression and promoting an increasingly transdisciplinary dialogue in the local context. It reinforces Anda&Fala's position as a production and research structure. It has a central place in the strategic development of Walk&Talk and the wave, allowing its integration into co-production and circulation circuits with other festivals, institutions, and entities on a national and international scale.

Thought, participation and sharing remain the structuring axes of Anda&Fala's **Knowledge Programme**. Transversal to all the association's projects, it is based on translation and mediation, creating moments and proposing activities to exchange visions, ideas and projects between various people. It thinks about individual and collective development and enrichment through the arts and ecologies of knowledge. Espaço Vaca reinforces all these issues through a continuous and plural mediation program, which seeks to encourage invitations to different audiences. Of particular note was the start of the **vaga School**, an independent program of artistic studies, and **Labtempo**, a training project that aims to provide a space for dialogue and sharing that encourages reflection and the acquisition of skills among the participants.

The 4th edition of **PARES – Support Program for Artistic Activity in the Azores** was launched by Anda&Fala in January 2022, simultaneously with an exhibition installation with the projects supported in the first three editions. Architect João Rebelo Costa designed the PARES Pavilion with the support of Parque Atlântico - Sonae Sierra. PARES once again allocated 5000 euros from the association's annual budget to support artists and agents who develop their work in the region by awarding microfinance grants to artistic creation activities, presentations and circulation of artists and projects. The available budget was distributed among thirteen projects.

As atividades da associação desenvolveram-se em múltiplas geografias, através da produção e da participação em projetos e programas além arquipélago:

> In the **Centriphery** project (Creative Europe - 9 European countries), which included two meetings of the Artistic Directions of the nine partners in Helsinki (Finland) and Copenhagen (Denmark) in May 2022, and a final meeting with the European Commission and the Program Direction of Creative Europe, in Brussels (Belgium). The final stage of

the project took place in the Azores, in the context of the 11th Edition of Walk&Talk, with the project *A walk on the edge*;

> Anda&Fala joined the **European Creative Hubs Network**, a European network with the mission of increasing the creative, economic, and social impact of creative hubs;

> Walk&Talk participated in the 6th Edition of the **Festival Lava Circular**, in the Canary Islands, through a craft residency that extends RARA to the island of El Hierro. Azorean artist and artisan Alice Albergaria Borges collaborated with artist and craftswoman Beatriz Ballester to create a new project, which final result was presented in an exhibition curated by Miguel Flor.

> Alice dos Reis presented the short film **See you later Space Island**, filmed on the island of Santa Maria as part of the 2021 edition of Walk&Talk, in partnership with the Municipality of Vila do Porto.

The Artistic Direction and other elements of the Anda&Fala team participated in several meetings, seminars and conferences, expanding the network of relationships and activities of the association and its projects:

> **Periferias Centrais - Reflection Group** | (January-December)

> **FLAD Visual Arts Course** | Arquipélago - Contemporary Arts Center (June)

> **BAUTOPIA: Hubs Meet Up 2022** | brussels (june)

> **PART Summit - Portugal Art Encounters** | Loulé (August);

> **Centriphery - Final Meeting** | Brussels (October);

> **Acesso Cultura Annual Conference** - Leadership in Culture: what is needed? | Calouste Gulbenkian Foundation (October)

> **IN SITU Kick-off meeting:** Place-based Innovation of Cultural and Creative Industries in Non-urban Areas | vaga (October);

> International seminar '**Territories and Community Based Development**', organized by UAç, Federal Institute of Espírito Santo (Brazil) and University of Extremadura (Spain) | University of the Azores (October);

- > **European Creative Hubs Network:** Monthly gathering | (November)
- > Training '**Financing Cultural and Creative Projects**' | Human Academy - Ponta Delgada - Azores 2027 | (November);
- > **Entrepreneurship Forum in Accessible and Sustainable Tourism** | (December);

Anda&Fala's management model has accompanied its growth and evolution, seeking to professionalize processes and teams and ensure greater efficiency in the execution of activity plans. At the same time, the network of artistic, professional, and institutional collaborations that it fosters has boosted and sustained its development and guaranteed a strategic position leveraged by its projects' results and good practices.

Through EEA GRANTS and as part of the **Temporadas na Vaga** project, it was possible to increase the team to 6 full-time employees. This professionalization of the association reinforces the importance of valuing workers in the cultural sector and allows for an improvement in administrative processes and internal organization, with clear reflections on the production capacity and monitoring of artistic projects and programs.s.

In June, Anda&Fala submitted its application to the Sustained Support Program - Disciplinary Crossings of the Ministry of Culture - General Directorate of Arts. The 2023-2026 Quadrennial grant application was approved by the jury, having been one of the best scored in its category. A new chapter is opened in the history of the association, which will have increased conditions and resources to execute a plan of activities in the medium-long term, anchored in experimentation and which it intends to keep open, relational and aligned with the plurality and fluidity of the system contemporary art.



INSITU MEETING (PARAHOSTING A&F)



ARTIST RESIDENCY PROGRAM (A&F)



KNOWLEDGE PROGRAM (A&F)



OPENING TEMPORADAS DA VAGA



INSTITUTIONAL OPENING - WALK&TALK 11



VAGA SCHOOL



PARES EXHIBITION - PARQUE ATLÂNTICO



PARTE SUMMIT 2022 (LOULÉ)

W-A T-A
/ /
L-K & L-K

AZORES

FINANCIAL TIMES
how to
spend it



VISÃO

exibart

Walk&Talk was a pioneer in creative tourism (...) and instrumental in encouraging dialogue with the territory, culture and Azorean community

Walk&Talk was a pioneer in creative tourism, launching its annual arts festival in São Miguel in 2011 and last year extending it to a new island, Terceira. It has been instrumental in encouraging dialogue with the territory, culture and Azorean community, and this year drew a significant number of international visitors to enjoy its mix of visual and performing arts.

Mary Lussiana, USA

The festival marked the start of a contemporary art movement that redefined the Azorean cultural landscape.

Walk&Talk symbolized the definitive start of contemporaneity in the Azores, the initial cry of a generation looking for space, a generation eager to walk and not afraid to speak, and the opportunity for an island to rediscover its identity.

Rui Pedro Paiva, PT

The Walk&Talk festival in Ponta Delgada, continues to stir up the cultural life of the city and the island of São Miguel.

Far from the precariousness and ephemeral character of the first years, Walk&Talk is now integrated into a more solid structure, part of a cultural ecosystem that it helped impose on the city, a space from which one can think of an entire strategy of “democratization” of the arts, in a way that is “as diverse and inclusive as possible.”

Pedro Dias de Almeida, PT

“Alle Azzorre il Festival Walk&Talk, (...) cerca nuovi formati dove si possano innestare complicità e inventare pratiche relazionali intergenerazionali, in dialogo con i cambiamenti in atto nella società contemporanea”

Lorenza Pignatti, Exibart, IT

Walk&Talk 11

2

Walk&Talk - Arts Festival, Anda&Fala's flagship project, completed its 11th edition between July 14th and 23rd, 2022. **Ten days of programming**, organized around **nine exhibitions and projects, 23 performances and concerts, four excursions, and several conversations and meetings** around the island of São Miguel, resulting from new commissions and proposed by **50 artists** from multiple geographies, contexts, and artistic languages.

The 11th edition was curated and coordinated by Irene Campolmi, Jesse James, Joana Cardoso, Luís Brum and Sofia Carolina Botelho. The edition's motto - *In the First Place*, proposed a reflection on what comes and exists in the first place, rethinking current narratives and positionality as crucial aspects in defining systems of power, knowledge, and identity. Questioning divergent temporal and spatial constructions and recognizing multiple voices, presences, and positions, the program thought of the word, speech, sound, and music as ways of traveling in time, proposing new perspectives and readings about the spaces we inhabit - whether physical or metaphorical, and the relationships we establish between geographies, resources, different species and ideas.

Vaga - art and knowledge space (headquarters of the association Anda&Fala) hosted the collective exhibition *In the first place*, with works by Caroline Monnet, Larry Achiampong, Linda Lamignan, and Uyaraka; Ponta Delgada's Municipal Cultural Center, hosted individual exhibitions by Catarina Gonçalves, Cristóvão Maçarico, and Tiago Patatas. Teatro Micaelense presented *Cabraçimera* and the installation *Poromechanics*, by Catarina Miranda. Arquipélago - Center for Contemporary Arts hosted the immersive installation by Estela Oliva (CLON) & Ana Quiroga; Galeria

Fonseca Macedo, the exhibition by Maria Ana Vasco Costa; and the Luís de Camões Auditorium, the performance *Visions* by Nástio Mosquito. Diogo da Cruz's project took shape at Portas do Mar (Piscinas do Pesqueiro), and the Cagarros Assembly by artist Ellie Ga included a presentation at Estúdio 13 and listening sessions during the Festival on the Rocha da Relva trail. Artist Matthew C. Wilson presented his work for the first time in Portugal at CMIF - Centro de Monitoring e Investigação das Furnas.

Once again, The Festival built its "home" in Largo de São João, in the center of Ponta Delgada, with a temporary pavilion designed by Ilhéu Atelier, by Rita Sampaio and Afonso Botelho Santos. The **W&T Pavilion** welcomed the public and opened up to the city as a meeting point, but also as a main stage for performances, such as *The Fever Hand* by Vivian Caccuri, which opened the Festival, or *Water no get enemy*, by Linda Lamignan; and a music program with concerts and dj sets by Dj Lycox, Dj Marcelle, Dj Milhafre, EXPAT, Fallon Mayanja, Jessika Khazrik, Laura Ortman, Lechuga Zafiro, Nazar, PMDS, Sonja, Soundpreta, Tape and WaqWaq Kingdom.

The **Excursions program**, started in the last edition, returned with four unique trips. This program, aimed at festival visitors, was designed in collaboration with Rita Serra e Silva. It offers collective experiences that depart from the artworks commissioned for the Festival, relating them to spaces, people, or stories from the island. Each tour invites local experts who guide the visit, like Clarisse Canha, Paule Melle, Laura González, and Catarina Gonçalves; Joana Amen; João Paulo Constância and Isabel Soares de Albergaria; Diogo da Cruz and Fallon Mayanja.

W&T Soundsystem was designed and created specifically for this edition, built by Sérgio Coutinho and Francisco Antão. As a programming device and an artistic and engineering object, the Soundsystem took the form of a mobile sound system, which toured various spaces on the island and had a set of activations by guest artists and musicians, such as a conference performance by the thinker and musicologist Edward George.

Transversal to all Festival proposals, the **Knowledge Program** took shape through Talk Abouts - open conversations around themes raised by the projects presented at the Festival; a Summer School, guided tours, open studios and a volunteer program that seeks to include and stimulate new generations. Walkie-Talkie was another novelty in this edition, aimed at families on the morning of the Festival's last day, with workshops and a concert experience by WaqWaq Kingdom. The **Summer School** is a program aimed at young adults and students aged 16 and over with artists and Festival curators, where work methodologies are developed and different media are explored - sound, video, drawing, and painting. The 6th edition took place over seven days with the artists Catarina Miranda, Sound Preta, Ellie Ga and Tiago Patatas, with a daily program of conversations and exercises, which culminated in the development of a fanzine by the students entitled Dependê. Open Studios returned to showcase artists and agents that make the artistic ecosystem of the island increasingly plural and active, with ten artist-run spaces. This action is particularly important to bring together different cultural agents and allow an "open door" context for the various visitors.

Throughout the editions, the **volunteer program** has gained expression in the dynamics of the festival and, in 2022, brought together 18 people (mostly teenagers and young adults) who supported the production teams and provided assistance to the artists, as well as other more organizational functions such as monitoring exhibitions and mediating audiences. All volunteers were paid based on the values assigned by the OTL program (Ocupação Tempos Livres) of the Regional Directorate for Youth.

The 11th Edition ended with the presentation of the Portuguese stage of the European **Centriphery** project, a collaborative project between nine partner organizations across Europe, including Walk&Talk, co-financed by the Creative Europe program of the European Commission. Walk on the edge was the project developed by the architect duo Mezzo Atelier - Joana Oliveira (PT) and Giacomo Mezzadri (IT) - choreographer and artist Gustavo Ciriaco (PT, BR), theater director, musician and writer Ovidiu Mihaita (RO) and the contemporary artist and composer Tellervo Kalleinen (FIN) over the course of 1 year, through several artistic residencies and meetings with local agents who ended up integrating the project. A walk on the edge was a performative experience and a collective journey in Fenais da Luz, a parish on the north coast of the island of São Miguel. The route connects the history of the Azores, a local tragedy from the 1980s, and the public's personal relationship with the property. Starting from the overwhelming idea that if we live on the waterfront, we can suddenly lose our belongings, the collective raised questions about the meaning of ownership and its relationship with property, society, and time.

In addition to organizing the Festival, Walk&Talk continues its activity by supporting ongoing residencies, promoting the circulation of artists and works developed in the Azores, participating in projects and developing partnerships with national and international structures.

Main Reflections

2.1

Walk&Talk 11 incorporated several reflections that resulted from experiences in previous editions, two of them in the context of a pandemic. The present and future of the Festival is defined by its willingness to test models and implement processes/methodologies based on the knowledge acquired by its teams over the various editions. If in the first editions, this evaluation process happened spontaneously, now it results from more objective monitoring of the Festival's multiple dynamics, in the sense of enhancing (or changing) procedures, adjusting programs, balancing rhythms, and thereby improving the festival experience for artists, teams, and audiences.

For the 2nd consecutive year, the festival program took place over ten days, positively impacting production, communication and participation. This format allows for greater programmatic intensity on weekends and at specific times, which favors and encourages the participation of various audiences (locals, visitors and tourists); allows a more concentrated and targeted communication; ensures better management and scheduling of production/settings and less wear and tear on the Festival teams.

There was an effort not to overload the festival program (and its pre-production). On the one hand, reducing the number of commissioned projects to channel resources, energy and time to guest artists, with relevant impacts on the conceptual follow-up, production and presentation of these anchor projects. On the other hand, completing the program with projects already in circulation allows calling other authors and perspectives to each edition's curatorial proposal, requiring a more technical and operational follow-up.

New formats and spaces emerged in the program, motivated by the curatorial proposal - In the First Place and which allowed the introduction of unprecedented programs such as the W&T Soundsystem or the exploration of new audience dynamics and flows with other cultural structures of the city and the island. Namely through partnerships of programming with spaces such as the Ponta Delgada Cultural Centre, Portas do Mar, Fonseca Macedo Gallery, Teatro Micaelense, Espaço Vaca, Arquipélago - CAC, CMIF - Center for Interpretation and Monitoring of Furnas or the Civil parishes of Fenais da Luz or São Pedro. The exhibition and project circuit presented nine new commissions, all of which could be visited from July 15th. It was possible to ensure that some presentation spaces extended the visit period until September, boosting the number of visitors.

The W&T Pavilion returned to Largo de São João in Ponta Delgada. It highlighted its importance in the festival experience, establishing a meeting point in the public space open to all and a stage/structure for the presentation of concerts, talks, parties, and performances. The W&T Pavilion is a temporary structure with a covered area of 100m² that includes a stage, auditorium, bar, pantry, and canteen. It requires a significant financial investment in its construction and human resources for its management and operation. The Pavilion is later dismantled, and its materials are recycled, sold, or donated. The centrality it generates and the experience it enables makes it fundamental in the program's design and in the same mediation strategy and relationship with multiple audiences. However, in future editions, it is essential to redefine the architecture program to enhance functions and equate other configurations and locations in Ponta Delgada.

The W&T Soundsystem was a project built from scratch for this edition. It proved to be very effective in expanding the festival's actions to public space through listening sessions, lectures-performances and concerts. This new equipment will continue to be used in future projects. W&T Soundsystem was part of the Future Narratives program of the European project Centriphery, and was supported by Takesound and Beyma.

The excursion program returned with four unique trips, allowing other ways of experiencing the festival's contents, accompanied by guides and local experts and in relation to the context of the island. Care was taken to reduce the number of trips to avoid overlapping activities in the general program and to balance their intensities/durations to ensure participants' comfort. They recorded an average occupancy rate of 91%, with two completely sold-out visits. The excursions can take on many formats in future editions, taking into account their relationship with the content presented in each edition, making an interesting contribution to Walk&Talk's mediation and creative tourism strategy.

Concerning the Knowledge Program, consistency in participation in already consolidated actions such as the Summer School, the Talk About, or the volunteering program is clear, demonstrating the importance of continuity. Indeed, the existence of vaga and the offer of annual programming aimed at these audiences allows for a sense of familiarity with the Association and the projects it develops, thus guaranteeing greater participation in the festival's activities. Investment in this programming area throughout the year seeks to ensure, in future editions, greater involvement in the proposed activities, making it imperative to intensify communication actions for this area in particular.

The growth in the number of people who traveled to the Azores to follow the Festival continued, especially curators, programmers, and artists (national

and foreign). They attest to the curiosity and growing attractiveness that the project has and its potential to influence audiences from the universe of the arts due to the association's investment in promoting the project outside the region and in international circuits.

The Festival was able to advance its communication of the edition and its program to benefit the involvement and participation of different audiences, whether local, visitors, regular participants, debutants, or curious. In future editions, the Festival must not only anticipate its strategy but also guarantee a regular presence in the multiple channels it uses, stimulating attention and curiosity. Above all, this need manifests itself among groups fundamental to the project's development, such as the local "tribes" and the volatile population of the Azores. On the other hand, specialized groups seek out the Festival, especially on the opening weekend, in line with what happens at other art events. This is the period that most benefits networking and the "first to see" reputation. For both groups, along with online communication and press relations, it will be essential to continue exploring new formats and physical pieces, optimizing the signage of spaces, presence in the city, and proximity circuits, as well as valuing accessibility and language used on different supports.

Investment in public relations, through actions promoted in anticipation of the event and aimed at specialized groups, such as curators, programmers and other cultural agents, and specific to the local population, including the academic community, young people and families, cultural elites and business, proves to be fundamental to guarantee a timely and effective communication of the program, and to stabilize and diversify the participation in the different activities.

As usual, Walk&Talk organized a Press-Trip with ten journalists from different media, both national and international, who act as essential ambassadors and prescribers of the festival. The content they produce is fundamental to contextualize and publicize the mission and curatorial project, while georeferencing the Azores as a context of production and artistic presentation, with diverse audiences. In future editions, it is essential to promote new invitations to more specialized media and from other geographies.

As of 2023, and considering the 2023/2026 quadrennium, the strategic planning of Anda&Fala activities will be aligned with vaga's calendar (year-round program), incorporating adjustments aimed at optimizing the articulation between the various projects, considering the regional, national, and international cultural agenda, and the material and human resources available for the achievement of predefined objectives.

Walk&Talk's maturation process, which stems from its capacity for reinvention and evolution, combined with the establishment of the vaga and Anda&Fala's desire to play an active role in questioning contemporary artistic practices, led to the decision to apply a biennial model and format, to be implemented between 2023/2024. The transition to a Biennial model goes beyond periodicity and allows questioning and rethinking the mission, pertinence and performance of Walk&Talk in its 2nd decade of existence, where other challenges are posed and new desires arise. The Biennial guarantees more time to work on the artistic dimension, the relationship with the territory and the anticipation and implementation of a coherent and effective communication and mediation plan.

Framing

2.2

São Miguel, Azores 11 Edition / 14 - 23 Jul

10

days

42

total
activities

8200

total
visitors/
participants

50

artists /
participants

17

nationalities

9

public
structures
involved

53

residency days

9

artist in
residence

9

exhibitions

5

public space
installations

6

performances

4

excursions

142

excursion
attendees

27

team
members

3

Talks About

5

guided tours

1

day dedicated
to families
Walkie-Talkie

7

days Summer
School W&T

4

sessions
W&T
Soundsystem

100

participantes
na caminhada
A walk on the
edge

18

voluntários

51

suppliers

78,5%

reinvested budget
in the Azores

14

programing
partners

Artists and Projects

2.3

**Ana Quiroga & Estela Oliva (CLON),
Caroline Monnet, Catarina Gonçalves,
Catarina Miranda, Cristóvão Maçarico,
Diogo da Cruz, DJ Lycox, DJ Marcelle,
DJ Milhafre, Edward George, Ellie Ga,
EXPAT, Fallon Mayanja, Gustavo Ciríaco,
Ilhéu Atelier, Jessika Khazrik, Larry
Achiampong, Laura Ortman, Lechuga
Zafiro, Linda Lamignan, MACHEIA,
Maria Ana Vasco Costa, Matthew C.
Wilson, Mezzo Atelier, Miguel Flor, Nástio
Mosquito, Nazar, Octavio Barrera,
Ovidiu Mihaita, PMDS, Sérgio Coutinho
& Francisco Antão, Sonja, SoundPreta,
Tape, Tellervo Kalleinen, Tiago Patatas,
Uyarakq, Vivian Caccuri, WaqWaq
Kingdom, e outras participações**

Under the theme *In the first place* (In the first place), the Festival gathered around **50 artists, collectives, and curators** who presented several new and/or current projects that cross visual arts, performance, music, architecture, and design. The Festival commissioned and produced **13 new projects** by artists/collectives, with artistic residencies developed in the Azores, between 2021/2022, and programmed **20 artists and projects in circulation** and/or in collaboration with similar structures.

More information about the projects at our website or image links.

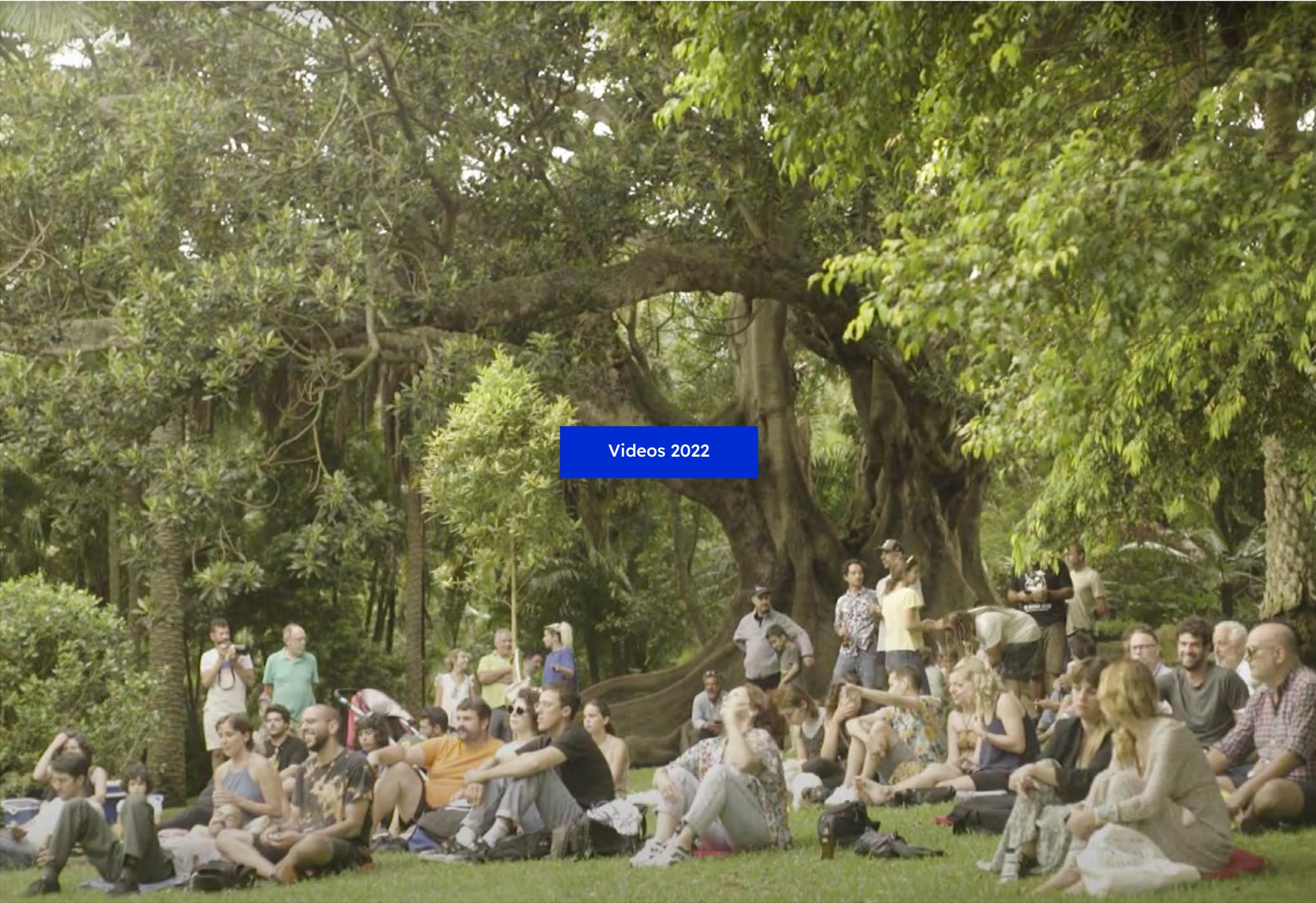
Pavilhão W&T Meeting point	Ilhéu Atelier	14 jul - 23 jul Largo de São João, PDL
In the first place Exhibition	Caroline Monnet & Laura Ortman, Larry Achiampong, Linda Lamignan, Uyarakq	15 jul - 31 jul vaga - espaço de arte e conhecimento
Light years Exhibition	Catarina Gonçalves	15 jul - 08 sep Centro Municipal de Cultura de Ponta Delgada
Jumping into existence Exhibition	Cristóvão Maçarico	15 jul - 08 sep Centro Municipal de Cultura de Ponta Delgada

Artistas e Projetos

2.3

Telemetrics Exhibition	Tiago Patatas	15 jul - 08 sep Centro Municipal de Cultura de Ponta Delgada
Unity / Unidade Installation	Estela Oliva (CLON) & Ana Quiroga	15 jul - 23 jul Arquipélago - Centro De Artes Contemporâneas
Águas Futuras Installation & Listening Sessions	Diogo da Cruz with Fallon Mayanja	15 - 23 jul Portas do Mar / Pesqueiro Listening sessions 19 e 21 Jul
Island Attunements Exhibition	Matthew C. Wilson with Sakke Soini e Nuno da Luz	15 - 23 jul Centro de Monitorização e Investigação das Furnas
5.A.M Exhibition	Maria Ana Vasco Costa	15 jul - 17 sep Galeria Fonseca Macedo
Cagarros Assembly Performance & Listening Sessions	Ellie Ga with SPEA & ACAPO	15 - 23 jul Rocha da Relva hiking trail 19 jul Estúdio 13
The Fever Hand Performance	Vivan Caccuri	14 jul 22h W&T Pavilion
Visions - W&T Gesture Performance	Nástio Mosquito	15 jul 22h Auditório Luís de Camões
Cabraqimera + Poromechanics Performance & Exhibition	Catarina Miranda	16 jul 21h Teatro Micaelense
Sensing Satellite - condensed Performance	Fallon Mayanja	16 jul 22h Pedreira Do Grupo Marques

Water no get enemy Performance	Linda Lamignan	21 jul 22h W&T Pavilion
W&T Soundsystem Music	Effective Half Life, Gyeongsu, Sonja	17 jul, 18 jul, 22 jul Multiple locations
W&T Soundsystem The Strangeness of Dub Lecture-Performance	Edward George	20 jul 17h António Borges Garden
Music Program Fallon Mayanja + Diogo da Cruz, SoundPreta, DJ Lycox, Paco Piri Piri, Lechuga Zafiro, DJ Milhafre, Nazar, Jessika Khazrik, PMDS, WaqWaq Kingdom, DJ Marcelle	Multiple projects	14 jul - 23 Jul W&T Pavilion
Open Studios Atelier Aleixo Lopes, Atelineiros, Atelier Coletivo Indicativo, Atelier da Lua, Atelier Ponto de arte/ Martim Cymbron, Galeria Brui, Masmorra, Matéria 47 Arts&Crafts, MIOLO . galeria, Oficina Galeria, Ultramarim / AVE	Multiple venues	24 jul 10h - 14h Galleries, ateliers and artist run spaces in Ponta Delgada
Walkie-Talkie Families	Workshops + WaqWaq Kingdom	23 jul 10h W&T Pavilion
A walk on the edge Performance Centriphery / with Luís Senra, Gianna de Toni, Miguel Batista, Banda Filarmónica Nossa Sra. da Luz, Sara França, Rui Gonçalves, Rodrigo Oliveira, Alexandra Pacheco, Andreia Oliveira, João Fonseca, Sofiia Shumailova.,	Gustavo Ciriaco, Mezzo Atelier, Ovidiu mihaita, Tellervo Kalleinen	23 jul 17h - 19h Fenais da Luz



Videos 2022

DIRECTING - BERNARDO BORDALO | RUI NÓ, EDITING - BERNARDO BORDALO | CINEMATOGRAPHY - CLÁUDIO OLIVEIRA | SOUNDTRACK - CLÁUDIO OLIVEIRA | SONOPLASTY - CLÁUDIO OLIVEIRA

W&T PAVILION



W&T PAVILION - ILHÉU ATELIER - RITA SAMPAIO & AFONSO BOTELHO SANTOS

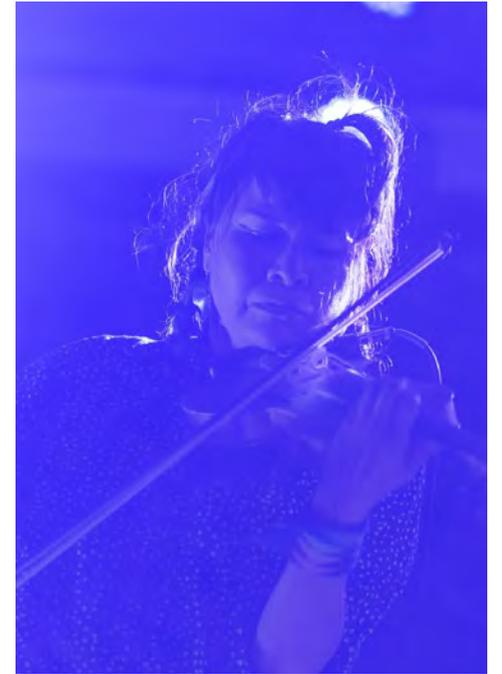


INSTITUTIONAL OPENING

W&T Opening



FEVER HAND - VIVIAN CACCURI | W&T PAVILION

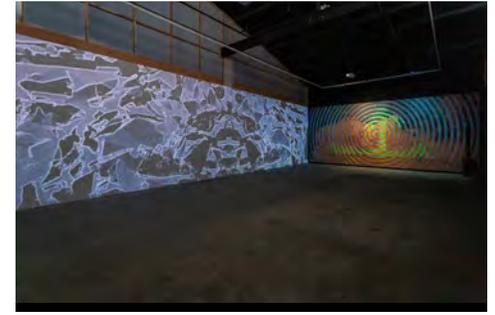


LAURA ORTMAN | W&T PAVILION



OPENING PARTY - DIOGO DA CRUZ & FALLON MAYANJA | W&T PAVILION

Exhibitions



IN THE FIRST PLACE - CAROLINE MONNET, IRENE CAMPOLMI, LARRY ACHIAMPONG, LAURA ORTMAN, LINDA LAMIGNAN, UYARAKQ / VAGA

Exhibitions



LIGHT YEARS - CATARINA GONÇALVES / YOUNG CREATORS W&T AWARD 2021 | CENTRO MUNICIPAL DE CULTURA DE PONTA DELGADA

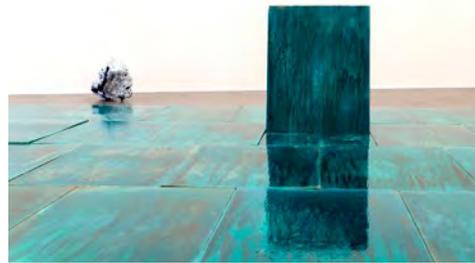


JUMPING INTO EXISTENCE - CRISTÓVÃO MAÇARICO / YOUNG CREATORS W&T AWARD 2021 | CENTRO MUNICIPAL DE CULTURA DE PONTA DELGADA

Exhibitions



TELEMETRICS - TIAGO PATATAS | CENTRO MUNICIPAL DE CULTURA DE PONTA DELGADA



5.A.M. - MARIA ANA VASCO COSTA | GALERIA FONSECA MACEDO

Exhibitions



POROMECHANICS - CATARINA MIRANDA | TEATRO MICAELENSE



FUTURE WATERS - DIOGO DA CRUZ | PORTAS DO MAR

Exhibitions



UNITY / UNIDADE - ANA QUIROGA, ESTELA OLIVA (CLON) | ARQUIPÉLAGO - CENTRO DE ARTE CONTEMPORÂNEAS



ISLAND ATTUNEMENTS - MATTHEW C. WILSON | CENTRO DE MONITORIZAÇÃO E INVESTIGAÇÃO DAS FURNAS

Projects



NOTES ON A CAGARROS ASSEMBLY - ELLIE GA | ESTÚDIO 13



LISTINING SESSIONS CAGARROS ASSEMBLY - ELLIE GA | ESTÚDIO

W&T Soundsystem



GYEONGSU | PRAIA MILICIAS



EFFECTIVE HALF LIFE - SÉRGIO COUTINHO & FRANCISCO ANTÃO | CMIF FURNAS



SONJA | VAGA



W&T SOUNDSYSTEM - THE STRANGENESS OF DUB: SOUND SYSTEM INTERNATIONAL WITH EDWARD GEORGE | JARDIM ANTÓNIO BORGES

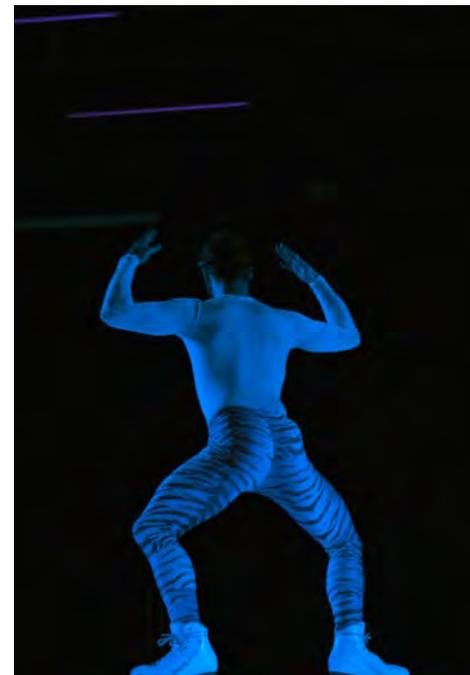
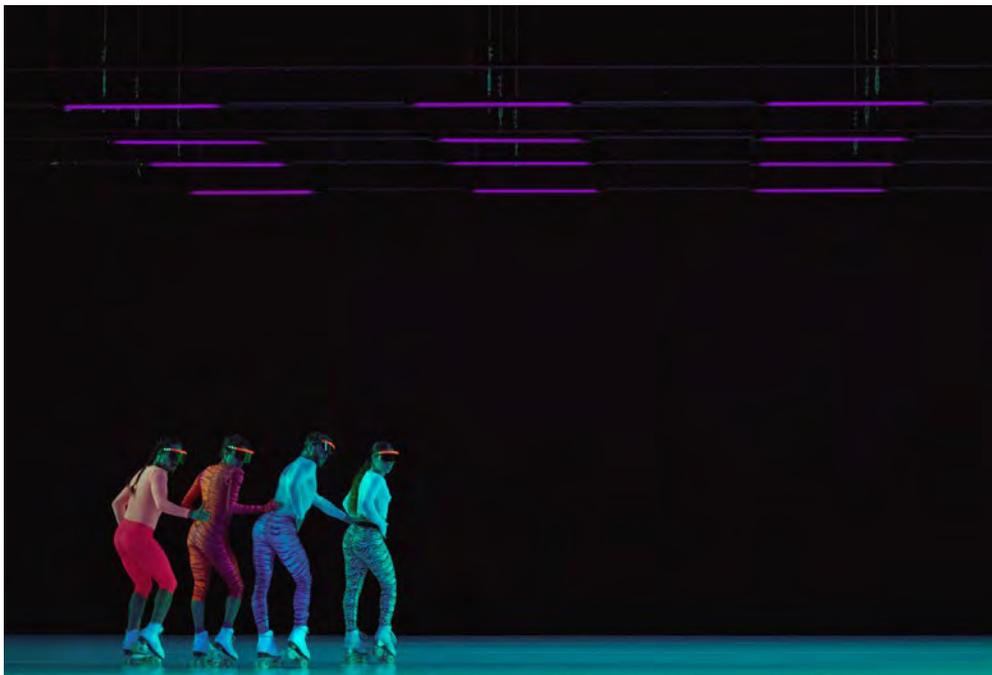


WORKSHOP

Performances



VISIONS - NÁSTIO MOSQUITO | AUDITÓRIO LUÍS DE CAMÕES



CABRAQUIMERA - CATARINA MIRANDA | TEATRO MICAELENSE

Performances



WATER NO GET ENEMY - LINDA LAMIGNAN | W&T PAVILION



SENSING SATELLITE - CONDENSED - FALLON MAYANJA | W&T PAVILION

Music & Parties



NAZAR



DJ MARCELLE



PACO PIRI PIRI



LECHUGA ZAFIRO



DJ MILHAFRE



SOUND PRETA



WAQ WAQ KINGDOM



PMDS



DJ LYCOX



JESSIKA KHAZRIK

Walkie-Talkie



Talk abouts

WALKIE-TALKIE - FAMILY SESSION



TALK ABOUT #1 - CAROLINE MONNET, IRENE CAMPOLMI, LINDA LAMIGNAN

TALK ABOUT #2 - REFLECTING ON SPACES AND GEOGRAPHIES, NOT BEING "THE FIRST" - DIOGO DA CRUZ, ELLIE GA, MATTHEW C. WILSON, TIAGO PATATAS, IRENE CAMPOLMI

TALK ABOUT #3 - EDWARD GEORGE, IRENE CAMPOLMI, JESSIKA KHAZRIK

Summer School



SUMMER SCHOOL - SESSIONS WITH ELLIE GA, TIAGO PATATAS, CATARINA MIRANDA & SOUND PRETA



SUMMER SCHOOL FINAL PRESENTATION - FANZINE *DEPENDE*

Open Studios



OPEN STUDIOS | VARIOUS LOCATIONS

Centriphery



CENTRIPHERY - A WALK ON THE EDGE | GUSTAVO CIRÍACO, MEZZO ATELIER, OVIDIU MIHĂIȚĂ, TELLERVO KALLEINEN | COM LUÍS SENRA, GIANNA DE TONI, MIGUEL BATISTA, BANDA FILARMÓNICA NOSSA SRA. DA LUZ, SARA FRANÇA, RUI GONÇALVES, RODRIGO OLIVEIRA, ALEXANDRA PACHECO, ANDREIA OLIVEIRA, JOÃO FONSECA, SOFIIA SHUMAILOVA.

Centriphery



CENTRIPHERY - A WALK ON THE EDGE | GUSTAVO CIRÍACO, MEZZO ATELIER, OVIDIU MIHĂIȚĂ, TELLERVO KALLEINEN | COM LUÍS SENRA, GIANNA DE TONI, MIGUEL BATISTA, BANDA FILARMÓNICA NOSSA SRA. DA LUZ, SARA FRANÇA, RUI GONÇALVES, RODRIGO OLIVEIRA, ALEXANDRA PACHECO, ANDREIA OLIVEIRA, JOÃO FONSECA, SOFIIA SHUMAILOVA.

RARA

2.4

RARA - Residência de Artesanato da Região dos Açores once again brought together in São Miguel designers invited by curator Miguel Flor to work on creating new objects with local artisans. Octavio Barreira and Macheia - Lucrezia Papillo and Iany Gayo collaborated with Alcídio Andrade and Horácio Raposo, crossing ancestral knowledge with contemporary visions and exploring raw materials and techniques, such as wood, wickerwork, and weaving.

Throughout its nine editions, the RARA residencies have valued Azorean crafts and artisans, innovating in creating objects that make up the portfolio of the homonymous brand. Some of these objects are available for sale, and their income promotes the activity of artisans and the continuity of residences.



RARA 2022 FINAL PRESENTATION | VAGA



CURATED BY MIGUEL FLOR



RARA 2022

RARA



OCTAVIO BARREIRA (DESIGNER)



ÂLCIDIO ANDRADE (ARTESÃO)



MACHEIA (DESIGNER)



HORÁCIO RAPOSO (ARTESÃO)



MACHEIA (DESIGNER)



OCTAVIO BARREIRA (DESIGNER)



OCTAVIO BARREIRA (DESIGNER)



MACHEIA (DESIGNER)

Excursions

2.5

The excursion program was conceived by Rita Serra e Silva, based on the projects developed by various artists and collectives, articulating them and creating guided tours by several guest specialists.

“As these projects are developed in the Azores, we’ll travel with the artists so they can show us how these islands inspire them. Thus, we propose four dialogues between works to celebrate, travel, and dive into the horizons of the island, giving rise to improbable experiences and conversations (as this is the festival for walking and talking). We will expand the landscapes inside us and question what comes in the first place.”

#1 Excursion to break through Excursion guided by **Clarisse Canha, Paule Melle, Laura González e Catarina Gonçalves** **15 jul | 10h-17h**

#2 Excursion to the doors of perception Excursion guided by **Joana Amén** **16 jul | 10h-17h**

#3 Excursion where I won't go Excursion guided by **João Paulo Constância & Isabel Soares de Albergaria** **22 jul | 10h-17h**

#4 Excursion through myths Excursion guided by **Diogo da Cruz & Fallon Mayanja** **23 jul | 10h-17h**



Excursions



EXCURSION #1



EXCURSION #1



EXCURSION #3



EXCURSION #3



EXCURSION #2



EXCURSION #2



EXCURSION #3



EXCURSION #3



EXCURSION #4



EXCURSION #4



EXCURSION #4



EXCURSION #4



EXCURSION #4

Visual Identity

2.5

The Festival's visual identity is signed by the design collective vivóeusébio and assumes a central role in the communication strategy and positioning of Walk&Talk as a cultural project.

Departing from the title of the edition - In the First Place, the visual identity looked for ways to visually translate decision processes, positioning, priorities, and hierarchies; from the beginning or from what is back there. The graphic proposal was based on overlapping to merge, highlight, and reveal multiple layers and relationships between contents and visual elements.

There was a strengthening of the Festival's presence in the city through various supports such as outdoors, posters, totems, and information easels or the program/agenda itself, making the Walk&Talk brand more visible. As a festival that unfolds across multiple spaces, this communication is essential to facilitate the introduction and access to the Festival's contents and proposals. Digital supports concentrate a large part of Walk&Talk's communication effort. Various graphic materials and videos were produced daily and fed to social networks (Instagram and Facebook) and the website, which had increased visitors before and during the festival period and now functions as an essential archive.



VISUAL IDENTITY

v a g a

umbigo°

**vaga looks inwards
and focuses
on the island's
surroundings,
acting by proximity
to the territory
and the resident
communities**

vaga, like an obstinate hybrid movement, hits the coast in Ponta Delgada with the desire to listen and propagate the new artistic voices that operate on the island and that came to renew and strengthen the creative potential of São Miguel. According to an open, inclusive, and jovial posture that begins to write its first steps, this journey invites us to stay close, attentive and agitated.

Mafalda Ruão, PT

designboom®

**a large empty
warehouse is
transformed
into a modern
cultural space
in portugal**

Mezzo atelier transformed a formerly empty warehouse located in a residential area on the outskirts of the historic center ponta delgada, portugal, into 'vaga - espaço de arte e conhecimento'. the cultural space consolidates the permanence of the anda&fala association in territory and in time and features a mix of modern and industrial design by the architects.

Design Boom, UK

ípsilon

**A wave of
relationships
to “break the
boundaries”
of art in the
Azores**

At the origin of Vaga are two former objectives of that association: to have its own headquarters and an autonomous space for creation. (...) A “space that wants to do something different” and which, therefore, is different from everything that exists in São Miguel, an island that in terms of cultural programming, unfolds between small galleries or formal institutions. Vaga wants to stay in the “in-between” and be a place with an “independent dimension”, to “take risks”, while managing to have a “visibility close to that of an institution” — a result, above all, of the success of Walk&Talk.

Rui Pedro Paiva, PT

Vaga, as a programming project that welcomes, facilitates and collaborates with the artistic community residing/moving around the island, ensures a continuous presence of Anda&Fala in the territory and the annual calendar, appearing central and strategic in the activity plan for the next decade. During the year, vaga promoted around **71 activities** involving **12 local structures/entities** and more than **100 artists and citizens**, which resulted in approximately **3150 participants**.

This project's main objective is to extend the Association's action in the territory, both in space and in time. By creating its first permanent infrastructure, it is intended to develop continuity projects such as the formation of audiences, complementary artistic education, the accompaniment of artists in the territory, and the creation of a program and content throughout the year, contributing to and promoting a cultural ecosystem healthy and synergistic.

In 2022, vaga started the **Temporadas** (seasons in portuguese) project, supported by the **EEA Grants Culture Program**, through Connecting Dots - Artistic Mobility and Public Development managed by the DGArtes as a Program Partner and co-financed by the **Municipality of Ponta Delgada**.

Temporadas da vaga is a programming project that aims to present new proposals and foster collaborations between artists, agents, and organizations in the Azores and in relation to other geographies, specifically Iceland and Norway. They will be the context for a practical exercise on curatorial models and processes of commonality and shared agency, assuming the vacancy as a test and experimentation place for future formats.



VAGA BUILDING | PERSPECTIVE OF THE WORKSHOP (LEFT) AND GALLERY AND FOYER (RIGHT)

Over two years, between March 2022 and July 2023, four Temporadas (seasons), each lasting two months, will be organized, co-curated and accompanied by artistic partners North Norwegian Art Center (Norway), LungA Art Festival (Iceland) and the Cycle Music and Art Festival (Iceland).

A space for the city

3.1

2022 marks the beginning of the **Temporadas da vaga** and one step further in the inscription of vaga in the dynamics of the city and the island as a cultural institution that aims to facilitate, instigate and collaborate with the resident artistic community and/or in movement through the island. While at the same time creating a safe space for meeting and living together with multiple people and articulating with entities and artists in other geographies. The Temporadas project was designed and proposed as an application for the EEA Grants as a way to enhance this mission and objectives.

With an average duration of two/three months, each Temporada invites a group of artists to explore an anchor theme, which unfolds in a program with exhibitions, installations, performances, film cycles, research and a Knowledge Program associated with guided tours, workshops for children and adults, seminars and training. The activities of the Temporadas da vaga will be monitored by the **LABTEMPO** collective, which will then be challenged to co-curate the fourth and final Season (in 2023).

Invisible Spaces was the motto of **Temporada #1 (March-May)**. In partnership with the **North Norwegian Art Center** in Norway, visibility was thought of as a way to highlight the invisible, the hidden, the immaterial, the erased and the unknown. Season #1 kicked off with a solo exhibition by Canadian artist **Tanya Busse - Secretary of the Invisible**, invited by Norwegian partner - NNKS, and curated by Karolin Tampere. Busse was in an artistic residency in the Azores for a future project. Over the three months, several other presentations resulted from new commissions and research processes, such as Andrew Herzog, Violaine Lochu or the Cara Lavada collective.

There was a return to meetings and conversations to imagine and discuss contemporaneity, organized by artists, agents, and thinkers, such as the Assembly #12 or the Constellations Forum, in partnership with Cresaçor. **Mesa Posta**, a temporary restaurant that occupies vaga's house from time to time, was inaugurated. **Cinema Calheta** gathered a cycle of films that challenge the idea of "place" and geological, historical and social times to visualize contemporary policies of territory - from exploration to extractivism to the ecologies of movement and the use of space and the city.

In July, vaga hosted a group exhibition as part of Walk&Talk 11, curated by Irene Campolmi and works by Caroline Monnet, Laura Ortman, Larry Achiampong, Uyarakq and Linda Lamignan. In the First Place (title of the 2022 edition) proposed a reflection on what emerges and exists in the first place, rethinking current narratives and positionality as a fundamental element in defining systems of power, knowledge and identity.

After *Invisible Spaces*, Temporada #2 (October - December) explored **Common Codes** shared between groups and communities and the power of language in its most diverse forms: word, typography, sound, image, allusions, and memory. It was co-organized with the curatorial team of the **LungA Art Festival** from Iceland and by the artist duo **Krot & Krass - Björn Loki and Elsa Jónsdóttir**, who were in residence and were responsible for the coordination and activation of various activities in Ponta Delgada. Season #2 opened with the exhibition **Type + Drafts + Ideas**, hosted a film program at **Cinema Calheta**, several performances, concerts and workshops, and **Mesa Posta** once again brought together art and dining. Simultaneously, several artistic residencies took place to develop new projects, such as Osso Colectivo.

In December, the duo Krot & Krass presented a 2nd exhibition - Out of the strong came sweetness, and vaga's 2nd anniversary was celebrated with the second edition of the Graphic Fair that brought together several designers, collectives and graphics and illustration aficionados, based on the island of São Miguel.

Simultaneously and across the different projects, the **Knowledge Program** added perspectives through guided tours and activities aimed at multiple audiences and seminars and training offered by the newly created **vaga school**, an independent program of artistic studies for the educational and creative community residing in the Azores.

Enrolling a cultural space in the dynamics of a city requires time and continuity in action with the multiple publics and communities to which it is addressed. Although there is still a long way to go, in these first two years, significant steps have been taken that confirm the importance of having a space like this in Ponta Delgada. Also to expand a collective notion of "cultural institution" and what its posture, action, and mission should be.

vaga made it clear that it is an **open, inclusive, and safe space** for all people and is interested in issuing invitations. Concerning mediation (involvement), it is essential to continue to deconstruct and demystify "what is contemporary," a "cultural space," and its forms of access. There are still many prejudices about these spaces and it is necessary to show other ways of inhabiting them - hence the ping-pong table at the entrance, a library next to the kitchen, or activities around commensality.

The Knowledge Program is central to how vaga communicates and relates to its context and the multiple communities it can address. The **vaga School** and the **LABTEMPO** project are examples of this long-term commitment and investment. It will also be important to continue to strengthen (and rethink)

the relationship with schools in order to create links between the themes of the students' disciplines and the contents and research areas of the artists.

Ana Nascimento, Beatriz Brum, Bernardo Prisca, Catarina Gaspar, Eva Frias, João Amado, Leonor Fernandes and Margarida Cruz form LABTEMPO, the artistic laboratory that monitors the activities of the vaga's Temporadas. It will culminate in the organization of the fourth and final Temporada of the project, where the collective will be responsible for deciding the theme, artists, and projects to integrate its programming cycle. This laboratory is a training project that aims to provide a space for dialogue and sharing that allows stimulating reflection and the acquisition of skills among the participants around issues related to artistic production and curatorial practices in the broader field of the arts. At the same time, it generates a context for action where the group will have the opportunity to design an artistic program, coordinate teams, organize a production budget, and manage the expectations of audiences and partners.

Several **guided tours** and **workshops** were promoted for different ages and audiences (professionals in the area or not) associated with the projects on the program, expanding entry points. Visits to the vaga's spaces highlighted its architectural project. **Vaga Library** is a public library under construction with around 300 titles, through its acquisitions and donations/contributions. All books are free to consult, and monthly reading sessions are planned for some titles in the context of the 2023 program.

A space for the city

Promoting, producing and hosting all these proposals and actors allowed exploring the multiple characteristics of the space and offered a lot of information about the possibilities and limitations of the workshop, gallery and house, and the relationship with the neighborhood itself. Throughout the year, minor works and improvements to the space were carried out resulting from the use and maintenance. Vaga continues to send “Letters to the neighbor” to inform the neighborhood about its activities and invite them to participate.

In the first half of 2023, vaga will organize Temporadas #3 and #4 and finalizes the EEA Grants contract program. Vaga’s project will have continuity and framework through the Sustained Support of Dgartes - Ministry of Cultural of Portugal.

Visual Identity

The visual identity of Temporadas da vaga was designed by atelier Colônia, and was developed from typographic elements that structure and organize the various communication supports.

As part of the strategy for enrolling vaga in the dynamics of the city, supports such as billboards, posters, totems and information easels or the program/agenda itself were used, making the brand more visible and recognizable. Digital supports concentrate a large part of the communication effort. Various graphic materials and videos were produced for social networks (Instagram and Facebook) and the website, which has been optimized to make navigation and access easier.



VISUAL IDENTITY 2022/2023

Year-round program

2 Seasons EEA Grants	71 total activities	3150 total visitors/ participants	103 artists / participants	7 nationalities	6 vaga team members
1 Festival Walk&Talk	12 artists in residence	22 parahosting activities	4 exhibitions gallery	11 performances concerts	8 members LABTEMPO
52 days residencies	16 atividades Programa Conhecimento	14 encounters talks	340 books vaga library		14 programing partners

Temporada #1 - Invisible Spaces | Mar-May 3.3

Allan Sekula & Noel Burch, Andrew Herzog, Cara Lavada, Catarina Ferreira, Chima Hiro, Colégio do Castanheiro, Coletivo LABTEMPO, COREIA - João dos Santos Martins e Clara Amaral, CRESAÇOR & João Rebelo Costa, Ellie Ga, Erik Goldfisch, Escola Novas Rotas, Escola Secundária Antero de Quental, Escola Secundária das Laranjeiras, Estúdio 13, Inhabitants, João Paulo Constância, Joar Nango, Jumana Manna, Junta de Freguesia de São Pedro, Karolin Tampere, Lapsa Garden, Liliana Coutinho, Margarida Mendes, Mike Lone, New Mineral Collective, Sandra Vieira Jurgens, Solar da Graça, Tanya Busse, Violaine Lochu, We Sea

Secretary of the Invisible Exhibition	Tanya Busse curated by Karolin Tampere	04 mar - 14 may vaga - gallery
Opening party Music	Erik Goldfisch, Myke Lone, WE SEA	04 mar 22h-04h Solar da Graça
vaga School Knowledge program	Image Stratigraphy Tanya Busse	05 mar 15h vaga - casa
Guided tour Knowledge program	Secretary of the Invisible	05 mar 17h 02 abr 17h 07 mai 17h
Mesa Posta Collective dinner	Catarina Ferreira	05 mar 20h30 vaga - casa
Cinema Calheta Cinema	New Mineral Collective	10 mar 21h vaga - gallery
Lançamento Coreia #6 Performance	João dos Santos Martins & Clara Amaral	11 mar 19h vaga - gallery
Assembleia #12 — Olhar o tempo Knowledge program	João Paulo Constância	18 mar 18h30 Museu Carlos Machado
Artist in Residence Knowledge program Open day	Violaine Lochu Portugal-França Season	19 mar 16h vaga - box

Temporada #1 - Invisible Spaces | Mar-May

3.3

Cinema Calheta Cinema	The Forgotten Space de Allan Sekula e Noël Burch	24 mar 21h vaga - gallery	Réplica ao Presente Performance	Cara Lavada	07 may 19h Estudio 13
Artist in Residence Knowledge program Open day	A Communal Line Andrew Herzog	25 mar 19h vaga - casa	Cinema Calheta Cinema	The Post Capitalistic Architecture TV-SHOW Joar Nango & Ken Are Bongo	12 may 21h vaga - casa
vaga School Knowledge program	Imaginações do Fundo Marinho - Margarida Mendes	26 mar 15h vaga - casa	Artist in Residence Knowledge program Open day	Tanya Busse	13 may 18h vaga - gallery
vaga School Knowledge program	História de Arte Sandra Vieira Jürgens	02 abr 10h-17h vaga - casa	Mesa Posta Collective dinner	Lapsa Garden & Tanya Busse	13 may 20h30 vaga - gallery
Cinema Calheta Cinema	Wild Relatives de Jumana Manna	14 abr 21h vaga - gallery	Labtempo Knowledge program	LABTempo: quem são e o que estão a fazer?	14 may 15h vaga - gallery
Workshop - Visit Knowledge program	Sinais ocultos Families	23 abr 10h vaga - workshop	Closing Party Music	Chima Hiro, Las Máquinas	14 may 17h30-22h vaga - foyer
Fórum das Constelações Knowledge program	Ana Silva, João Rebelo Costa, Margarida Andrade	28 abr 10h-17h vaga - casa	Parahosting		
Cinema Calheta Cinema	What is Deep Sea Mining? de Inhabitants + Gyres 1-3 de Ellie Ga	28 abr 21h vaga - foyer	Book Launch Knowledge program	“O que temos a ver com isto? O papel político das organizações culturais” Maria Vlachou	01 jun 18h30 vaga - gallery
vaga School Knowledge program	Tecendo o mundo: grandes temas da Arte da Contemp I Liliana Coutinho	29 abr 18h vaga - foyer	Parahosting		
vaga School Knowledge program	Post Capitalistic Architecture Joar Nango	12 may 18h30 vaga - casa	Visits Knowledge program	ABDK (MUNIQUE) Visual Arts	12 abr vaga

Temporada #1



SECRETARY OF THE INVISIBLE - TANYA BUSSE



EXHIBITION VIEW



EXHIBITION VIEW



EXHIBITION VIEW



OPENING



OPENING PARTY



OPENING PARTY



MESA POSTA #1



CINEMA CALHETA



APRESENTAÇÃO COREIA



OPEN DAY - VIOLAINE LOCHU



ARTIST IN RESIDENCE - COMMUNAL LINE



CARA LAVADA

Temporada #1



VAGA SCHOOL | TECENDO O MUNDO - TEMAS DA ARTE CONTEMPORANEA - LILIANA COUTINHO



MONDO BOOKS



FORUM DAS CONSTELAÇÕES



VAGA SCHOOL | ART HISTORY



ESCOLA VAGA | SEMINAR



LABTEMPO COLLECTIVE



ESCOLA VAGA | SEMINAR



MESA POSTA #2



LABTEMPO: WHO ARE THEY?



CLOSING PARTY

Temporada #2 - Common Codes | Oct-Dec

3.4

André Laranjinha, Andrew Herzog, Dj Milhafre, DRAMA QUEENS, Delfim Sardo, Ellie Ga, Esses Céus, Gonçalo Tocha, Gustavo Ciríaco, Helena Guerreiro & Paulo Bettencourt, Hilmar Gudjonsson Hlynur Pálmason, home movie collective, Hugo Ferreira & André Almeida, João Pedro Vale & Nuno Alexandre Ferreira, Krot & Krass - Björn Loki e Elsa Jónsdóttir, Liliana Coutinho, Osso Colectivo, Saul Williams & Anisia Uzeyman, A Casa Improvável, Agenda da Tipografia, Araucária Edições, Augusto Rocha, Azores Atlantic Surfers, Daniel Soares, FALTA, João Amado, Largo dos Artistas, MAGMA, Mário Roberto, Marta Duarte, Neuza Furtado, Oficinas de São Miguel, Sara Azad, Sofia Brito, Stefanie

TYPE + DRAFTS + IDEAS Exhibition	Krot & Krass Curated by Lunga	15 oct - 26 nov vaga - gallery
SJÓSETNIG - SHIP LAUNCH Installation	home movie collective	15 oct - 11 nov vaga - box
Opening party Music	Dj Milhafre, Esses Céus, Krot & Krass	15 oct 17h-22h vaga
Artist in Residence Knowledge program Open day	Osso Coletivo	21 oct 18h30
Escola dos Labirintos Knowledge program Families	Osso Coletivo	21 oct 10h-12h 21 oct 14h-16h 22 oct 10h-12h
vaga School Knowledge program	Delfim Sardo Curating: one thing next to another is not two things	29 oct 10h-17h vaga - casa
Notes for a Cagarros Assembly Performance	Ellie Ga	3 nov 19h00 Centro Cultural Vila Franca
Cinema Calheta Cinema	'Heimamynda Samsteypan' - home movie collective + 'The Trail Of A Tale' + 'Carta de um Vulcão para o Mundo' - Gonçalo Tocha	11 nov 21h00 Museu Carlos Machado

Temporada #2 - Common Codes | Out-Dez

3.4

vaga School Knowledge program	Typography In Iceland: now & then - Krot & Krass	12 nov 10h-12h Oficinas São Miguel	Cinema Calheta Cinema	Nest - Hlynur Pálmason	09 dez 21h vaga - box
Artist in Residence Knowledge program Open day	Amanhãs de Ontem Gustavo Ciriaco	12 nov 16h30 vaga - foyer	Fórum das Constelações Knowledge program	Margarida Andrade e Sofia Yala	7 dez 10h-17h vaga - casa
Mesa Posta Collective dinner	Mesa Posta - Semiotics of the Cod - João Pedro Vale & Nuno Alexandre Ferreira	18 nov 20h30 vaga - casa	Mesa Posta Collective dinner	Hugo Ferreira & André Almeida	10 dez 20h30 vaga - casa
Workshop-visit Knowledge program	Códigos Secretos	19 nov 15h-16h30 vaga - casa	Feira Gráfica Knowledge program	A Casa Improvável, Agenda da Tipografia, Araucária Edições, Augusto Rocha, Azores Atlantic Surfers, Daniel Soares, FALTA, João Amado, Krot & Krass, Largo dos Artistas, MAGMA, Mário Roberto, Marta Duarte, Neuza Furtado, Oficinas de São Miguel, Sara Azad,	13 mai 18h vaga - Galeria
Cinema Calheta Cinema	Neptune Frost Saul Williams & Anisia Uzeyman	25 nov 21h vaga - gallery			
vaga School Knowledge program	Tecendo o mundo: grandes temas da Arte da Contemp II Liliana Coutinho	26 nov 10h-17h vaga - casa	Visita-oficina Knowledge program	Um cartaz que é um convite	17 dez 11h-12h30 vaga - galeria
vaga School Knowledge program	LungA School	03 dez 15h-17h vaga - casa	Festa de encerramento Music	Helena Guerreiro & Paulo Bettencourt, DRAMA QUEENS	17 dez 17h-22h vaga - galeria
Out of the strong came sweetness Exhibition	Krot & Krass Curated by Lunga	03 dez 17h vaga - galeria			
Opening party Music	André Laranjinha	03 dez 17h30-19h30 vaga - casa			
Artist in Residence Knowledge program Open day	A Communal Line Andrew Herzog	04 dez 17h Arquipélago - CAC			
			Actazores Workshop	Workshop de Participação Cidadã: Itziar González	3-4 set 10h-17h vaga - Galeria

Parahosting

Kick-off meeting Gathering with local cultural agents	Insituculture - Nancy DuxburyE pILAR damião	11 out 18h30 vaga - galeria
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Temporada #2



TYPE + DRAFTS + IDEAS - KROT & KRASS



VISTA EXPOSIÇÃO



VISTA EXPOSIÇÃO



VISTA EXPOSIÇÃO



ABERTURA TEMPORADA



SJÓSETNIG - SHIP LAUNCH



ESCOLA DOS LABIRINTOS



ESCOLA DOS LABIRINTOS



NOTES ON CAGARRO ASSEMBLY



VISITA GUIADA - CRESAÇOR



CINEMA CALHETA



ESCOLA VAGA - DELFIM SARDO



ESCOLA VAGA - LILIANA COUTINHO

Temporada #2



MESA POSTA #1 - SEMIOTICS OF THE COD - JOÃO PEDRO VALE E NUNO ALEXANDRE FERREIRA



MESA POSTA #1



MESA POSTA #2



MANHÃS DE AMANHÃ - GUSTAVO CIRÍACO



ANTE-ESTREIA - COMMUNAL LINE



FEIRA GRÁFICA 2022



FORÚM DAS CONSTELAÇÕES



KROT & KRASS



HELENA GUERREIRO & PAULO BETTENCOURT



FESTA ENCERRAMENTO

PA 
 **RES**

PARES 2022

4

PARES is the **Support Program for Artistic Activity in the Azores** launched by Anda&Fala, allocating 5000 euros to support artists and agents who develop their work in the region through the attribution of grants to finance artistic creation activities, presentation and circulation of artists and projects. PARES awards micro grants, with a minimum value of 250 euros and a maximum of 750 euros per application, and plans to distribute a total of 5000 euros per year to up to 20 actors or artistic agents, whose scale of action does not allow them to access other support or sources of funding, but whose work is essential to boost artistic activity and ensure the sustainability of the Azorean cultural ecosystem.

In its 4th edition, **PARES awarded 13 grants** (from a total of 28 applications) to projects ranging from audiovisual production to literature, publications, and educational projects.

Voting Process

- The Jury was constituted by Anda&Fala's Artistic Direction - Jesse James, Luís Brum and Sofia Carolina Botelho.
- Each element of the Jury scored the projects in advance, and from these votes and considerations resulted in the final deliberations. The final classifications of each project corresponded to the total weight of the votes attributed to each evaluation criteria, according to their respective weight in the total of the evaluation and on a scale of 1 to 5, and by the number of members of the Jury):
- From the total of 28 applications, nine projects/artists were initially

selected. Exceptionally, the Jury decided to support another four applications, making a total of 13 projects supported by PARES 2022, which were allocated between €250 and €750 — which translates into a total support of €6920.00 (exceeding the amount initially defined in the Regulation).

Selected (in alphabetical order)

- 1 - Alexandre Picanço | MiniWorld
- 2 - Cara Lavada | Mic on
- 3 - Carmino Melo | Filarmónica Lealdade Vila Franca do Campo - Workshop
- 4 - Cristóvão Maçarico | Workshop Fotografia analógica na Escola Antero de Quental
- 5 - Dayana Lucas & Mariana Sales Teixeira | Derivas do Prazer
- 6 - Escola Novas Rotas | FormArte - Formação a “Dança Criativa e Teatro na Educação”
- 7 - Filipe Carvalho | Movimento - Oficina Colaborativa de Cinema
- 8 - Gonçalo Bernardo | Entre 4 ouvidos, estão as flores de parede
- 9 - Gonçalo Borges | Filho da fuga
- 10 - Inês Brites & Miguel Miguel | Residência Investigação
- 11 - Isabel Medeiros | Memórias do Vulcão
- 12 - Mariana Pacheco de Medeiros | Capuchinho Vermelho
- 13 - Valdemar Creador | The Valley

Overall Indicators

W-A T-A
L-K & L-K
AZORES

v a g a

PA
RES

Communication

5

A strategic axis in the organization of Anda&Fala, communication follows the association's activities in a concerted and proactive manner. The communication strategy runs continuously, activating multiple disciplines, channels and actions that, in parallel, enhance the institutional dimension and the specificities of the different anchor projects of Anda&Fala, such as Walk&Talk, vaga and PARES, as well as transversal actions of the Knowledge Program and the Artistic Residencies Program.

The association's communication strategy is flexible, continuous, viral and eclectic, developing in multiple disciplines, means, channels and supports. It articulates with the development of the artistic program and in the areas of design and documentation (photography and video). It explores different moments and thematic focuses aligned with the strategic axes of the project, program and evolution of activities, an approach that equally privileges the relevance of the contents that are produced and the mediation processes with the project's priority audiences.

The involvement of priority audiences is also motivated by activating public relations, optimizing the online presence, and a clear investment in articulation with regional, national and international media. Walk&Talk concentrates a large part of the association's communication effort. Still, vaga and the consolidation of its program in the context of the EEA Grants forced a review of actions and the calendar, which now includes a continuous program throughout the year, organized around seasons. Walk&Talk's communication highlights differentiating aspects associated with the concept and format (Festival, Residency Programme, co-productions and partnerships), geographical identity – the Azores, as well as seeking to

frame and highlight the project's program of activities, partners and their protagonists - the artists, in line with the artistic themes addressed, the cultural and social objectives of the association. Through communication, Walk&Talk positions itself as an agent and active spokesperson, a project that drives critical reflection and debate around the most pressing contemporary issues, encouraging coexistence and intersections between culture, art and other social spheres.

In 2022, the press travel program included 11 journalists (6 national and five foreign), bringing together media from Portugal, Spain, Italy, France and the USA: RTP3, Público, Visão, Umbigo, Antena 3, Attitude Interior Design Magazine, EL PAÍS, EL MUNDO, AD Espanã, Exibart, RFI, with relevant impacts on the dissemination of Walk&Talk contents on international platforms, strengthening its recognition and positioning in the global context of the arts. Journalist Teresa Nicolau from 'Horas Extraordinárias,' from RTP3, indicated Walk&Talk as "one of the great festivals in this country."

Comunicação

5

The contents disseminated in 2022 focused on artistic proposals and programmatic content, with direct references to the artists and projects presented in this edition. This evolution in terms of focus and highlights reflects the growing recognition of the project in specialist arts circles and, at the same time, translates increased expectations and demands around its artistic program.

Vaga was highlighted in one of the episodes of 'Horas Extraordinárias' on RTP3, with a report about its programming project. Internationally, it was nominated for the ArchDaily 2022 Building of the Year Awards (1st phase) in the Cultural Architecture category.

Through Walk&Talk, vaga and the PARES program, Anda&Fala has reinforced its role in advocacy and cultural literacy in the region, putting on the agenda cultural policies and good practices in the sector.

Walk&Talk: reflect on everything with your feet on the ground

"This is also one of the merits of the festival: the search for reflection and the encouragement of nonconformity. Walk&Talk is not the same as it was 11 years ago, nor could it be: the breath of contemporary art, largely due to the path opened by the festival itself, generated a fervent cultural dynamic and a movement of contemporaneity and liberation that shook regional conservatism. There have been changes, of course, such as the lack of murals, once one of the most visible faces of the festival, but in this edition, perhaps more than ever, Walk&Talk reflected on the territory with its feet on the ground, seeking to explore areas where it had never been before."

in Ipsilon - Público, Rui Pedro Paiva, PT



PÚBLICO (PT)



PÚBLICO (PT)



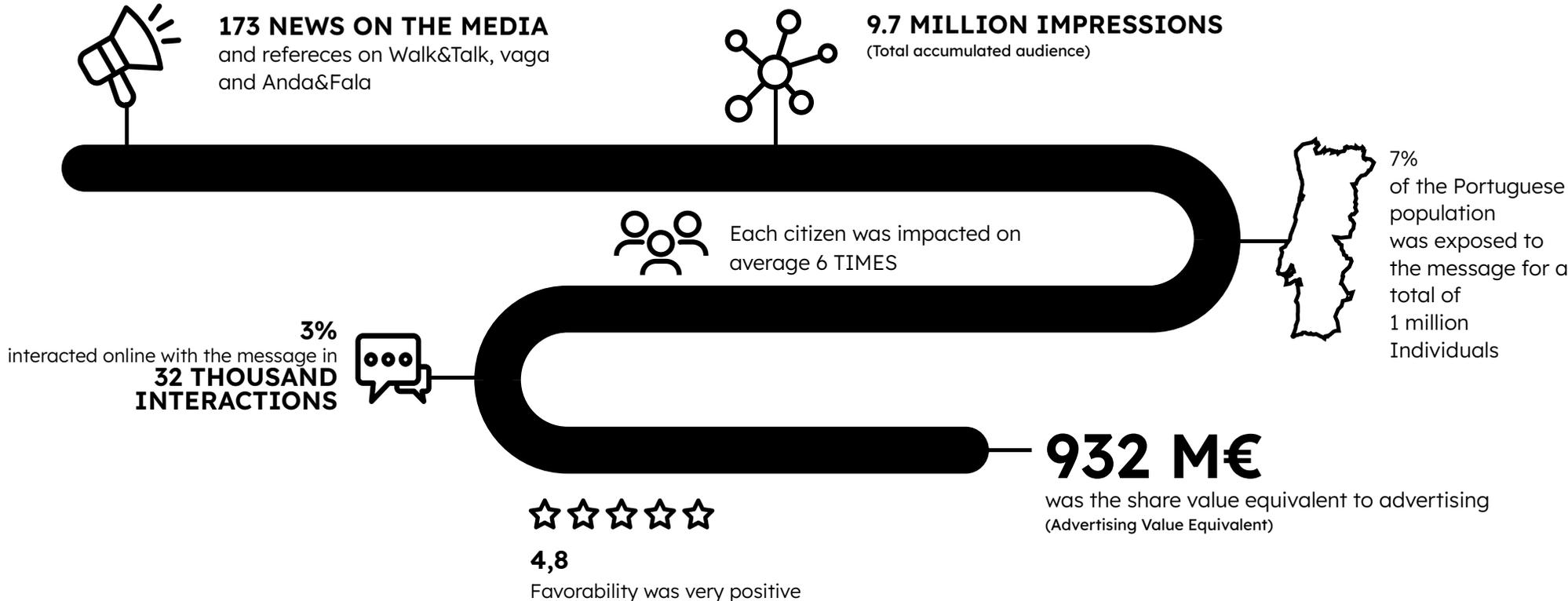
INSPIRAÇÕES JAPONESAS E AÇORIANAS CRUZAM-SE NA 'CASA' DO WALK&TALK

EL MUNDO (ES)

AÇORIANO ORIENTAL (PT)

Overall communication indicators

5.1



Font
CISION

Internal communication indicators

5.2



www.andafala.org
www.walktalkazores.org
www.vagapdl.org

Font
googleanalytics
2022

22.236

total users

+10,5%

compared to the same period in 2021

119.503

views

+4,8%

compared to the same period in 2021

25-34

predominant age group

34.023

total sessions

+26,7%

compared to the same period in 2021



Top Visitors
Portugal
USA
China
Spain
France
Germany
Brazil
UK
Netherlands

Top Search words
Walk&Talk
Azores
Art Azores
Festival Açores
vaga
Ponta Delgada

Social Networks W&T



11.468

followers

+ 10%

compared to 2021



21.572

followers

+ 1,8%

compared to 2021

Social Network vaga



3.466

followers

+65,5%

compared to 2021



1.780

followers

+ 50%

compared to 2021

Financial Report

The Financial Report for 2022 was approved at the Ordinary General Meeting of Anda&Fala - Associação Cultural, held on February 9, 2023, with a favorable opinion of the Fiscal Council and was unanimously approved by all members.

Financing

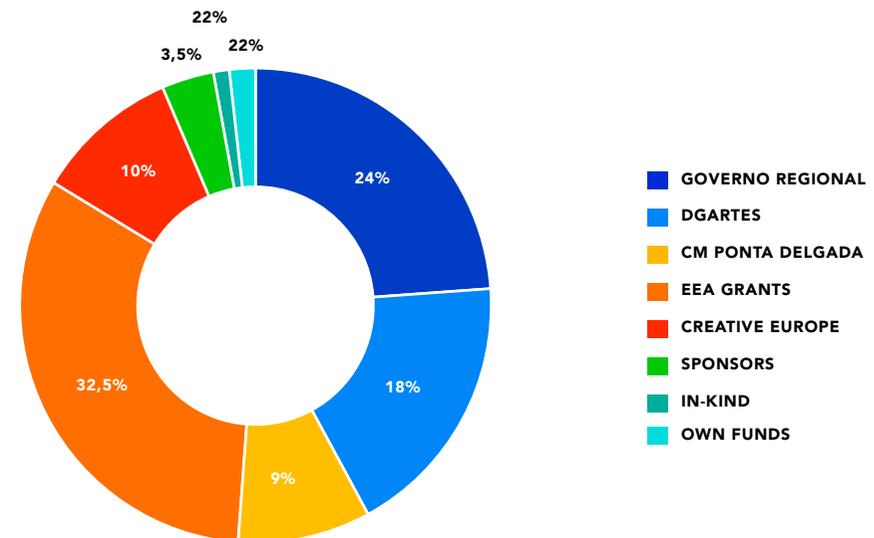
Anda&Fala's funding system is supported by regional, national and European public funds through applications for specific/structural support; with private sponsors for monetary support, in-kind and services; in a network of programming and co-production partners; and the use of (paid) volunteer work for specific functions and the generation of own revenue. In recent years, the available budget has grown gradually and sustainably, accompanying the development of the association's activity plan, as well as the recognition of the relevance of its work by its public and private partners and peer networks.

In 2022, and compared to 2021, the association's budget increased by around 32% as a result of the execution of projects from the Creative Europe (Centriphery), EEA Grants (Temporadas da vaga) and Turismo de Portugal (Walk&Talk) funds. The Sustained Support of DGARTES - Ministry of Culture (Biennium 2020/2022) and the structural support of the Regional Government of the Azores was maintained, and there was an increase in support from the Municipality of Ponta Delgada, co-financier of the EEA project Grants. Anda&Fala was also able to retain and reactivate partnerships with institutional sponsors such as FLAD - Luso-American Foundation for Development or Acción Cultural Española. The Bensaude Group, Altice/Meo and Adega Mayor/Delta also remained as sponsors, and other companies joined in the development of specific projects.

In-kind support and services maintained a relevant role, reflecting the local community's direct involvement in the production of projects. All the logistical

support provided by the Programming Partners who hosted and co-produced the projects, such as the Ponta Delgada Municipal Culture Centre, Portas do Mar, Teatro Micaelense, Arquipélago - CAC, CMIF or the Civil Parish of São Pedro and Fenais da Luz. In addition, there was a lot of support from suppliers that took the form of direct discounts on materials and services, as is the case of Boa Fruta, Nova Gráfica and Carlos Sebastião.

In 2022, Anda&Fala's own revenues increased their percentage in the total budget (but still below that registered in 2019), with the return of the W&T Pavilion, which adds profits from the bar and canteen. This includes the ticket sales from Walk&Talk (shows and excursions) and Temporadas da vaga (performances, seminars, and communal dinners), as well as the sales profits from the online shop (Merchandising and screen printing).



Financial Report

The ongoing strategy of diversifying funding sources has improved the Association's cashflow capacity, despite some delays in the confirmation and payment of public grants, which inevitably impact financial management. On the other hand, cultural patronage and philanthropy continue to have little expression, since the existing incentives (ex: tax benefits) are not very flexible and attractive to companies, a situation that complicates Anda&Fala's effort to raise private funds, as well as by the vast majority of cultural associations.

Investment by Area

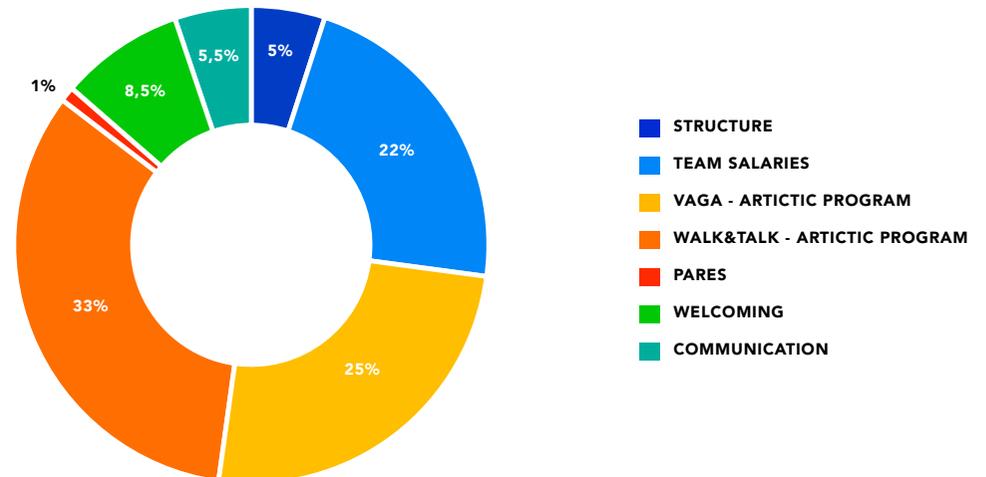
The main objective of A&F's financial management is to guarantee the sustainability of its projects in accordance with the defined activity plan. That is, the availability of resources and the program of activities are interdependent. The association's accounting is carried out by these cost centers associated with the projects and the different headings and investment areas. This expense logic based solely on current availability has contributed to its financial health throughout its twelve years of activity. Investments have been adjusted over the years, accompanying the development of A&F projects, particularly the Walk&Talk festival and, recently, vaga space.

Expenses with the **operations and administration** of the structure, salaries and fees of the A&F team (transversal to all projects), represent around 27% of the annual budget. In 2022, the team grew to include six full-time employees (w/ employment contract) due to new grants and support protocols and the establishment of a continued program with vaga. This professionalization of the association reinforces the importance of valuing workers in the cultural sector and allows for an improvement in administrative processes and internal organization, with clear reflections on the production capacity and monitoring of projects and artistic programs. There are also three part-time elements throughout the year, and other

external workers that support specific projects or collaborate with the production teams at Walk&Talk, in addition to specialized suppliers summoned according to the specificities of the artistic proposals.

Welcoming aggregates all travel, accommodation and food expenses for the multiple projects, where Walk&Talk represents the highest percentage. Communication includes all costs with press advisory, public relations, digital communication (website and social networks), production of graphic materials, and advertising in media (online and print).

About 55% of the budget was invested in the association's **artistic programs**, through Walk&Talk, vaga and the PARES program, which includes all expenses with the execution of the projects, from artists to production fees (materials, rents, licenses, specialized services, etc.).



Partners

The network of institutional, professional and artistic partnerships that Anda&Fala fosters has boosted and sustained its development and guaranteed a strategic position, leveraged by its projects' results and good practices. The Ministry of Culture - DgARTES ensures biennial sustained support channeled to programming and creation, structure and human resources; the Government of the Azores ensures structural support aimed at programming and creation, communication and mediation and audience development. The Municipality of Ponta Delgada, as the host city and base of operations, guarantees resources that allow the reinforcement of its activity plan and support the resident artistic community and those in transit.

In 2022, the European funds from Creative Europe and EEA Grants expanded the Association's action, particularly vaga's project. The space also exists through the patronage support of the Albergaria Family and other individuals, it gathers logistical support from MEO and the Bensaude Group and its Library has the support of Coletivo K W Y and donations from private individuals. Many programming partners support the co-production of various projects.

Financing



Institucional Partners



Sponsors



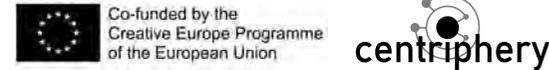
Co-funding EEA Grants



Artistic Partners EEA Grants



Creative Europe - Centriphery



Patrons - vaga



Programing Partners



Associated Partners



Communication Partners



Team

7

With the artistic direction of Jesse James, Luís Brum and Sofia Carolina Botelho, Anda&Fala brings together a stable and multidisciplinary team of professionals who ensure its regular operation - between the Artistic, Production and Communication Departments and transversal to its various projects, highlighting Walk&Talk and vaga. It pursues a culture of horizontal management, guided by the values of autonomy and co-responsibility, with impacts on the motivation and training of the base team, which every year joins new collaborators, volunteers, partners, artists, curators and experts invited to participate in its programs.

A&F has taken essential steps in its professionalization and in the creation of working conditions for its employees. The association now has six full-time elements (with an employment contract) plus three in a part-time regime or per project (provision of services). There are also occasional collaborations according to the needs of the projects, which in the case of W&T reaches around 25 people, and legal and financial consultancy throughout the year. Most employees live in the Azores, but the team also includes elements from other territories, which is essential for transferring and sharing knowledge.

A&F has been assuming a complex and intersectional configuration, starting to integrate into its programs and activities, in addition to the visual arts, also performance, music, architecture and design. This configuration requires a multidisciplinary team capable of responding to the needs and specificities of the projects: all elements of the base team have a bachelor, and four have postgraduate/master's degrees, and their areas of expertise range from visual arts, art history and museology, architecture, communication sciences, education sciences, photography and tourism and leisure.

vaga 2022

Artistic Direction

Jesse James
Luís Brum
Sofia Carolina Botelho

Artistic Direction Assistant

Joana Cardoso

Head of Production

Luís Brum

Knowledge Program

Francisca de Medeiros
Sofia Carolina Botelho

Head of Communication

Tânia Moniz

Fotography

Mariana Lopes

Communication Design

Colônia

Web Design

Pedro Rodrigues

Legal Advisor

Beatriz Lavouras
Lina Tavares Raposo

Financial Advisor

Marco Galo Contabilidade
Paulo Veríssimo

Walk&Talk 11

RARA

Miguel Flor

Welcoming

Carolina Rainho
Hermano Oliveira
Mariana de Medeiros
Rodrigo Sá

Head of Communication

Tânia Moniz

Press

Aviva Obst

Fotography

Mariana Lopes
Álvaro Miranda

Vídeo

Bernardo Bordalo
Cláudio Oliveira
Rui Nó

Communication Design

vivóeusébio

Web Design

Pedro Rodrigues

Artistic Direction

Jesse James
Luís Brum
Sofia Carolina Botelho

Curatorial Team

Irene Campolmi
Jesse James
Joana Cardoso
Luís Brum
Sofia Carolina Botelho

Head of Production

Luís Brum
Rubén Monfort

Executiva Production

Bruno Sousa
Filipa Fonseca
João Rolaça
Gonçalo Bernardo

Pavilion

José Amorim
Mafalda Fernandes

Knowledge Program

Francisca de Medeiros
Rita Mendes
Sofia Carolina Botelho

Excursions

Rita Serra e Silva

www.andafala.org
#andafala #walktalkazores #vagapdl



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